

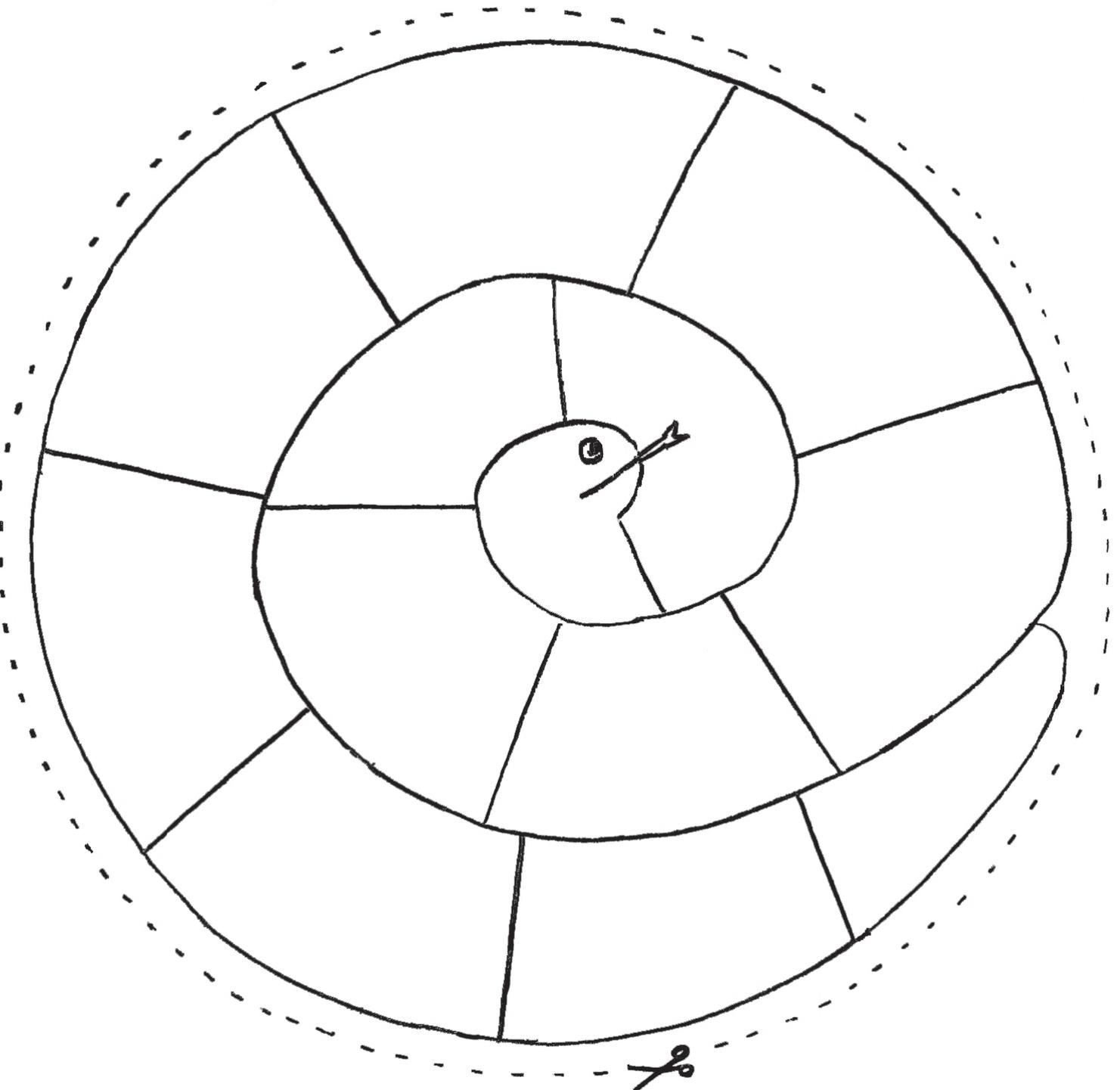


# Mehen – the Snake Game!

*Mehen was played in Ancient Egypt over 5,000 years ago.  
Make your own Mehen board and play the game yourself!*

The aim of the game is to move your four counters around the snake to its head, and get them back to safety before your opponent's lion eats them!

See the instruction sheet for how to make your game and how to play it!





# Mehen – the Snake Game!

## Instruction Sheet

### You will need:

- Scissors
- Four lolly sticks
- Coloured pencils

### How to make your Mehen Game:

1. Cut out the snake board and the counters (at the bottom of this sheet).
2. On the back of each counter, copy the same symbol as on the front.
3. Colour in your snake board.
4. Colour in one side of each of your lolly sticks; you will use these to work out how many spaces to move on each go.

### How to use your counting sticks:

Throw the sticks into the air. When they land, count how many coloured sides are showing. This is the number you have thrown and the number of spaces you can move. If no coloured sides are showing, you miss your go and it is your opponent's turn.  
*(You could use a die if you can't make your own counting sticks; for throws of 5 or 6, miss a go.)*

### How to play:

1. Each player has 4 counters and a 'lion' counter which all have the same symbol on.
2. The youngest player throws the sticks first. If they throw a '1', they put a counter into the first space on the board. If they throw any other number, they miss their go.
3. It is now the other player's turn. They must also throw a '1' to start. If they throw any other number, they miss their go and play returns to the first player.
4. Keep going - taking turns - until all of your own counters (except the lion) are on the first square on the board.
5. Once all of your own counters (except the lion) are on the board, you can start moving them round towards the snake's head. You can pick which counter to move on each go. Any number of counters can be on the same space at any time.
6. When each counter reaches the snake's head, you must turn it over to start its return journey back to the tail.
7. When one of your counters has made it back, you can start your lion counter.
8. Move your lion counter around the snake towards the head like all your other counters, but on the way back your lion can eat up any of your opponent's counters that get in its way! To eat an opponent's counter, your lion must land on the same square. Lions cannot eat each other!

*The winner is the person whose lion has eaten the most counters!*

Counters for  
Player 1



Counters for  
Player 2

